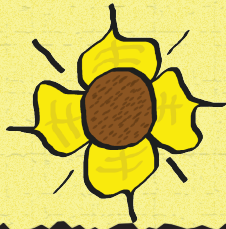


Daybloom

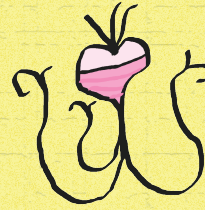


7 Resilience — Aggression 3

A sturdy flower with a thick stem. Its petals glow faintly in the night, warding off the darkness.

Grows 1 tile per cycle.

Wormroot



6 Resilience — Aggression 3

A resilient tuber with an extensive root system. The ground it grows in is warm to the touch.

Grows 1 tile per cycle. Plants adjacent to it with a Resilience of 3 or less die.

Nightshade



2 Resilience — Aggression 7

A fragile but extremely aggressive berry bush. Quite useful, but it is easy to let it get out of control.

Grows 2 tiles per cycle. Won't grow within 1 tile of a Daybloom.

