



Cost:  + (Any)

Choose another witch's garden. The plant species you chose to spend as (Any) when you cast this spell sprouts up in that garden, in a tile of your choosing. You decide how that species grows, not the owner of the garden.



Cost: None

Choose 1 plant species in another witch's garden. This cycle, that species' Resilience is reduced by 2. This cannot reduce a plant's Resilience below 1.



Cost: 

You prevent the effects of any other spells cast on you this turn—although the witch(es) who cast them must still pay for them.



Cost: 

Choose 1 plant species in your garden. Until the start of the next cycle, no tokens of that species can die for any reason, and they are protected from any effects caused by Curses.